Characters D6 / Elsbeths Scout guards



Name: Elsbeths Scout guards
Organization type: Soldier

Dexterity: 2D
- Blaster: 5D
- Dodge: 4D
- Brawling Parry: 4D
- Grenades: 4D+1
- Melee Combat: 4D
- Melee Parry: 4D+1

Knowledge: 2D
- Survival: 4D

Perception: 2D
- Search: 3D
- Sneak: 4D

Strength: 3D
- Brawling: 5D

Mechanical: 2D
- Repulsorlift Operation: 3D

Technical: 2D
- Demolitions: 4D
- First Aid: 3D

Force Sensitive: N
Force Points: 1
Dark Side Points: 1
Character Points: 1
Move: 10

Equipment: A350 Blaster Rifle (5D {single shot}/6D {double shot}) with Scope (-1 range penalty when used for 1 round), Combat Knife (Str+1D), Rugged Clothing (+1 vs Energy + Physical), Respirator, Compartmented Belt, Satchel,

Each scout guard carried in his satchel and pouches these items: Rations, Heat packs, Water purifier, Flares, Grappling hooks, Survival Tent, Comlink, Fragmentation grenades, Explosives, Detonators, Cuffs,

Description: The scout guard were militia–type soldiers serving in the forces of the witch Morgan Elsbeth as her personal enforcers. Their roles included policing or as bodyguards. These guards spoke both Galactic Basic Standard and an alien language.

Description
The scout guard was a type of militia soldier who served in Magistrate Morgan Elsbeth's army on the forest planet Corvus. The guards wore gray clothing with a belt that had multiple compartments

and a satchel bag, which was slung around the guard's shoulder. The soldier's head was concealed with a leather hood and a breath mask which had a tube protruding from it to the satchel.

Heavily armed, each scout guard was also equipped with an A350 blaster rifle, which had a scope and a sling, as well as a comm to contact others. The guards were notably led by the hired gunfighter Lang. The roles of the guard included policing, guarding the city Calodan, and scanning incoming starships. Scout guards spoke both Galactic Basic Standard and an alien language.

History

Harassment of the defenses

In 9 ABY, in the era of the New Republic, numerous scout guards were in the served Magistrate Morgan Elsbeth, who ruled over Calodan. One night, the former Jedi Ahsoka Tano—who intended to defeat and interrogate Elsbeth for the whereabouts of her superior—advanced on the city, chasing a legion of scout guards who were outside the walls. At the wall gate, a scout guard sounded the alarm which alerted reinforcements to the gate, including Lang, Elsbeth and the latter's two HK-87 assassin droids. Tano dispatched the soldiers outside the wall and exchanged with the magistrate, who was backed by scout guards, ultimately giving Elsbeth a day to surrender.

The next day, the Mandalorian bounty hunter Din Djarin arrived, being scanned by a scout guard on the wall. Another guard called Lang over as the Mandalorian approached the entrance. The gunfighter cleared Djarin to enter, and two scout guards soon approached the bounty hunter as Elsbeth wished to see him. The pair of soldiers led the Mandalorian to the magistrate, who hired Djarin to hunt down Tano. After, Lang and two scout guards, saw the hunter out of Calodan as he began his hunt. In reality, Djarin had already been searching for Tano for help with a Force-sensitive infant. The Mandalorian made allies with the Jedi, and the two conspired to attack Calodan.

The magistrate defeat

Tano returned to the main Calodan's gate the next morning, and a scout guard immediately spotted her and advised another guard to sound the alarm. The guards on the wall fired at the Jedi, who jumped up to the wall and defeated them. Nearby, outside Elsbeth's residence, more scout guards led by Lang arrived and formed a blockade in front of the residence's entrance. Elsbeth herself soon joined them with her HK-87 assassin droids, and Tano lied that Djarin had been killed to threaten the magistrate into giving her the information she desired. Elsbeth instead ordered her forces to kill the Jedi, and the scout guards fired on Tano, pursuing her through the alleyways.

Elsbeth ordered her last two guards to kill three prisoners in electric cages and then the rest of Calodan's citizens. The magistrate left the guards to carry out their orders, but Djarin intervened, killing both soldiers. Meanwhile, the scout guards split up to traverse the alleyways in search of Tano. The Jedi, ambushed a trio of them from above and eliminated them before flanking two others, who were also defeated. Lang failed to take out Tano, but soon found Djarin, who had freed the three prisoners from their cages. Tano fought and overpowered Elsbeth, ending her rule over Calodan. Simultaneously, Lang exchanged with Djarin, but was killed while attempting to shoot the Mandalorian.

Elsbeth's return

After Elsbeth was rescued from the New Republic by former Jedi Knight Baylan Skoll and his apprentice Shin Hati, she resumed her scout guards for the search for Grand Admiral Thrawn.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.