

Creatures D6 / Howler (Rat-Wolf Riding)

Name: Howler
Designation: Non-sentient
Hair color: Brown
Homeworld: Peridea

Dexterity: 2D+1
Perception: 3D
Strength: 4D

Special Abilities

Bite: Str+1D damage

Sensitive Sense of Smell: Howlers have an incredibly sensitive sense of smell which gives them a bonus +2D to their Search if using this sense.

Move: 18
Orneriness: 2D

Description: Howlers were furred quadrupedal creatures native to the extragalactic planet Peridea. Howlers could be tamed and ridden, and would respond to commands as demonstrated by Enoch and Sabine Wren, who used the word "tota" to order one such creature to sit.

Howlers appeared to be extremely loyal as seen when one tried to defend Sabine from the Noti. Additionally, Sabine's howler refused to part with her, despite her scolding it and insisting it leave her alone.

Howlers were also ridden by a group of bandits that resided on Peridea.



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