Characters D6 / Lieutenant Beyta (Mon Calam



Name: Lieutenant Beyta
Species: Mon Calamari
Eye color: Orange
Skin color: Orange mottle

DEXTERITY 2D+1
- Blaster 5D+1
- Brawling Parry 4D+1
- Dodge 5D
- Vehicle Weapons: 4D+2

KNOWLEDGE 2D
- Bureaucracy 4D+1
- Languages 4D
- Planetary Systems 4D+2
- Tactics 3D+1

PERCEPTION 3D
- Bargain 3D+2
- Persuasion: 4D
- Sneak 3D+1

STRENGTH 3D
- Brawling: 4D+1
- Swimming: 4D+2

MECHANICAL 3D
- Astrogation 4D+2
- Communications: 3D+1
- Repulsorlift Operation: 4D+1
- Sensors: 4D
- Space Transports: 5D+1
- Starfighter Piloting 5D+1
- Starship Gunnery 5D
- Starship Shields 4D+2

TECHNICAL 2D
- Repulsorlift Repair 3D
- Space Transport Repair 3D+2
- Starfighter Repair 3D+1
- Security 4D

Force Sensitive: N
Force Points: 1
Dark Side Points: 0
Character Points 3
Move: 10

SPECIAL ABILITIES

Moist Environment: When in moist environments, Mon Calamari receive a +1D bonus to all Dexterity, Perception and Strength attribute and skill checks.

Dry Environment: When in a very dry environments, Mon Calamari seem depressed and withdrawn. They suffer a -1D penalty to all Dexterity, Perception and Strength attribute and skill checks.

Aquatic: Mon Calamari can breathe both air and water and can withstand extreme pressures found in ocean depths.

Equipment: Blaster pistol (4D), New Republic Flight Suit, Comlink, Mon Calamari Helmet (+1D vs Physical, +2 vs Energy)

Description: Beyta was a Mon Calamari who served as a lieutenant and pilot in the Starfighter Corps of the New Republic during the New Republic Era. Around 9 ABY, the individual wore a blue-colored flight suit and was present during a meeting between General Hera Syndulla and Chancellor Mon Mothma.

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