Starships D6 / Longbeam cruiser



Name: Longbeam cruiser
Scale: Capital
Skill: Capital Ship Piloting: Longbeam cruiser
Crew: 30; Skeleton Crew: 3/+15
Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2, Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2, Sensors 5D
Passengers: 24
Cargo Capacity: 250 Tons
Consumables: 2 Years
Hyperdrive Multiplier: x2
Hyperdrive Backup: x14
Nav Computer: Yes
Maneuverability: 1D
Space: 5
Atmosphere: 300; 900kmh
Hull: 4D
Shields: 2D
Sensors:
- Passive: 40/0D
- Scan: 80/1D
- Search: 120/2D
- Focus: 3/3D

Weapons:
- Turbolaser (8)
  - Scale: Capital
  - Fire Arc: Front (Turreted)
  - Fire Control: 2D
  - Space: 3-15/36/75
  - Atmosphere: 6-30/72/150 Km
  - Damage: 4D
- Tractor Beam (2)
  - Scale: Starfighter
  - Fire Arc: 1 Front, 1 Back
  - Fire Control: 3D
  - Space Range: 1-5/15/30
  - Planetary Range: 2-10/30/60 km
  - Damage: 4D
- Missiles (6)
  - Scale: Capital
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 2-10/30/60

Atmosphere Range: 2-10/30/60km
Damage: 7D

Complement:
Valkeri Enterprises Jedi Vector Starfighters
Z-28 Skywings

Description: The Longbeam cruiser was a type of cruiser utilized by the Galactic Republic, a brand-new design at the time of the Great Hyperspace Disaster during the High Republic Era. They were multi-purpose craft that could be used for combat, search and rescue, transport, or other purposes. Longbeams were constructed at the Republic shipyards on Hosnian Prime. Their shape reminded Nautolan Captain Finial Bright of the hammerfish of Glee Anselm: a blunt "skull" tapering into a sinuous shape reminiscent of a tailfin. Longbeam armaments included a total of six missiles. Many of the ships, including Bright's Aurora IX, were used during the Republic and Jedi effort to save the Hetzal system during the Great Disaster.

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