

## Starships D6 / Pacifier-class Sector Patrol

Name: Pacifier-class Sector Patrol Cruiser

Scale: Capital

Skill: Capital Ship Piloting: Pacifier-class Sector Patrol Cruiser

Crew: 100; Skeleton Crew: 9/+15

Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2, Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2, Sensors 5D

Passengers: 210

Cargo Capacity: 7000 Tons

Consumables: 2 Years

Hyperdrive Multiplier: x2

Hyperdrive Backup: x14

Nav Computer: Yes

Maneuverability: 0D

Space: 3

Atmosphere: 200; 700kmh

Hull: 5D

Shields: 3D

Sensors:

Passive: 50/0D

Scan: 90/1D

Search: 130/2D

Focus: 3/3D

Weapons:

Turbolaser (12)

Scale: Capital

Fire Arc: Front (Turreted)

Fire Control: 2D

Space: 3-15/36/75

Atmosphere: 6-30/72/150 Km

Damage: 4D

Tractor Beam (2)

Scale: Capital

Fire Arc: 1 Front, 1 Back

Fire Control: 2D

Space Range: 1-8/24/48



Planetary Range: 2-16/48/72 km

Damage: 4D

Tractor Beam (4)

Scale: Starfighter

Fire Arc: 3 Front, 1 Back

Fire Control: 3D

Space Range: 1-5/15/30

Planetary Range: 2-10/30/60 km

Damage: 4D

Missiles (8)

Scale: Capital

Fire Arc: Front

Fire Control: 2D

Space: 2-10/30/60

Atmosphere Range: 2-10/30/60km

Damage: 7D

Complement:

Longbeam cruisers

Z-28 Skywings

Description: The Pacifier-class sector patrol cruiser, also known as a Pacifier-class Republic ship, was a class of patrol cruiser utilized by the Galactic Republic during the High Republic Era. Owned by the member worlds of the Republic Defense Coalition, they were operated by a crew of one hundred. Five Pacifier-class cruisers were present as part of the Republic and Jedi Order force during the Battle of Kur against the Nihil. Two of the cruisers, the Marillion from Alderaan and the Yekkabird from Corellia, were destroyed during the battle.

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