

Name: Jehavey'ir-type assault ship

Scale: Capital

Length: 188 meters

Skill: Capital Ship Piloting: Jehavey'ir-type assault ship

Crew: 200. Skeleton: 5/+15

Crew Skill: Astrogation 3D. Capital Ship Gunnery 4D+1, Capital Ship Piloting 4D, Capital Ship Shields 4D, Sensors 2D+2

Cost: 10 million credits (4 million used)

Passengers: 500 (Mandalorian troops)

Cargo Capacity: 3,500 tons

Consumables: 6 months

Navigation Computer: Y

Hyperdrive Multiplier. x2

Hyperdrive Backup: x12

Maneuverability: 1D

Space: 5

Atmosphere: 415: 1,250 km/h

Hull: 4D+2

Shields: 3D

Sensors:

Passive: 30/1D

Scan: 50/2D

Search: 65/2D+2

Focus: 5/3D

Weapons:

Medium double turbolasers (5)

Fire Arc: 2 Forward, 1 Left, 1 Right, 1 Back

Crew: 6

Skill: Capital Ship Gunnery

Fire Control: 1D+2

Space Range: 2-16/30/60

Atmosphere Range: 40-320/600/1.2 kilometers

Damage: 5D

2x Heavy ion cannon batteries

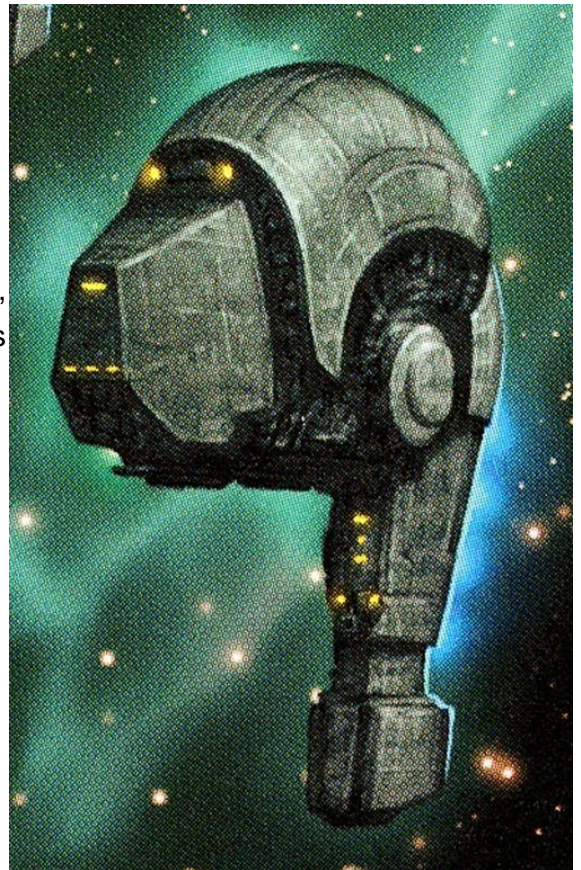
Fire Arc: 1 left, 1 right

Crew: 4

Scale: Capital

Skill: Capital Ship Gunnery

Fire Control: 2D+1



Space: 1-10/25/50

Atmosphere: 2-20/50/100

Damage: 5D

Super-heavy concussion missile battery (36 missiles total))

Fire Arc :2 front

Crew: 12

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 1/2/6

Atmosphere Range: 2-100/200/600 m

Damage: 8D

Description: The Jehavey'ir-type assault ship, named after a Mando'a word for "ambush", was utilized by the Mandalorian Neo-Crusaders during the Mandalorian Wars.

Characteristics

Similar in appearance to contemporary Mandalorian Kyramud-type battleships, as they were both based on Basilisk technology, the assault ships were propelled by five engines and were armed with medium double turbolasers, heavy ion cannons and super-heavy concussion missile launchers. These assault ships always had their guns charged and ready to fire, even when in hyperspace, which allowed them to engage moments after arriving on the scene of battle. They lacked landing bays, and instead had special airlocks permitting the easy projection of troops toward a ship to be boarded.

History

Ships of this kind participated in the Battle of Vanquo, and later on, in the bombing of Serroco during the Battle of Serroco. After a lengthy chase Neo-Crusader Shock Troopers from a Jehavey'ir-type assault ship took the Republic flagship Courageous.

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