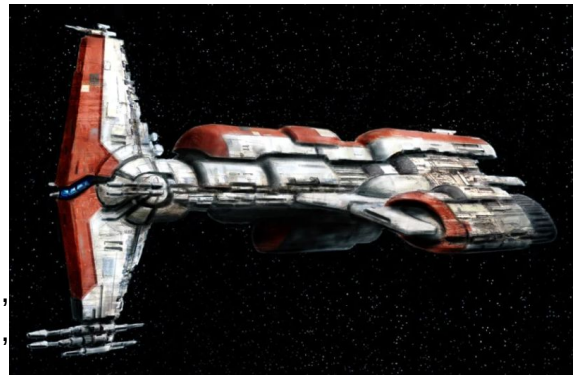
Starships D6 / Rendili Hyperworks Hammerhe



Name: Rendili Hyperworks Hammerhead-Class Cruiser
Type: Frigate
Scale: Capital
Length: 315 meters
Skill: Capital Ship Piloting: Hammerhead-Class Cruiser
Crew: 300; Skeleton Crew: 24/+10
Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2, Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2, Sensors 5D
Passengers: 400
Cargo Capacity: 4,000 Tons
Consumables: 8 Months
Cost: Not available for sale (estimated value 10 million credits)
Hyperdrive Multiplier: X2
Hyperdrive Backup: n/a
Nav Computer: Yes
Maneuverability: 1D
Space: 5
Atmosphere: 300, 900kmh
Hull: 4D
Shields: 1D
Sensors:
- Passive: 25/0D
- Scan: 50/1D
- Search: 100/2D
- Focus: 2/4D

Weapons:
- Dual light turbolaser batteries (4)
  - Scale: Capital
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 2-10/24/60
  - Atmosphere: 4-20/48/120 Km
  - Damage: 4D
- Medium turbolaser batteries (2)
  - Scale: Capital
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 2-10/24/60
  - Atmosphere: 4-20/48/120 Km
  - Damage: 5D
- Point-defense light laser cannon batteries (2)
  - Scale: Starfighter
  - Fire Arc: 1 Left, 1 Right

Fire Control: 3D
Space: 1-2/10/20
Atmosphere: 1-2/10/20 Km
Damage: 5D
Tractor Beam Battery
Scale: Capital
Fire Arc: Turret
Fire Control: 3D
Space: 1-5/15/30
Atmosphere: 2-10/30/60 km
Damage: 4D
Complement:
12 Aurek-class tactical strikefighters
2 Ministry-class orbital shuttles
Various support craft

Description: The Hammerhead-class cruiser was a type of warship used by the Republic Navy during the Old Sith Wars, the Mandalorian Wars, and the New Sith Wars. One of the most successful warship designs in galactic history, the Hammerhead-class still saw use in sector defense forces millennia after its introduction and inspired many other ship designs, such as the Thranta-class corvette and MC140 Scythe-class main battle cruiser.

Characteristics
This ship was a cruiser and a successor design to the smaller Praetorian-class frigate. Serving on the line in fleet engagements as a courier and as a command ship of large fleets, it was a workhorse of the Republic and a common sight near Republic-controlled worlds. This ship could also undertake independent operations, unlike the Foray-class blockade runner, which was never observed outside a supporting fleet. Hammerheads could enter atmospheres and land on planetary surfaces.

The spaceframe resembled the later Consular-class cruiser and the CR90 corvette, though this may have been coincidental. They also strongly resembled the EF76 Nebulon-B escort frigate of the Galactic Civil War era, due to the vertically elongated bridge.

In 3956 BBY the cruisers appeared to possess at least seven turbolasers, with three batteries of two and a single turbolaser cannon mounted atop the hammerhead bridge structure. As demonstrated by the Endar Spire and the Harbinger some years later, they also appeared to have a number of lighter, point-defense laser cannons for use against small craft mounted at various points along the hull.

They were propelled by four ion engines emitting particles in the orange section of the visible spectrum during the wars around 3956 BBY. This changed over time, earlier ships having three engines that emitted blue particles.

History
Great Sith War
Hammerheads were first seen in service in the Great Sith War, where they participated in the Battle of Koros Major. During the restoration period after the war, it was mass-produced at such a scale that Rendili Hyperworks finished a new cruiser every ten days for several years.

Mandalorian Wars

During the Mandalorian Wars thirty years later, they remained in frontline service, sometimes alongside the Inexpugnable-class command ship, itself a class made to sell more Hammerheads. Hammerheads participated in the Battle of Vanquo, Battle of Serroco and defended Coruscant, among many other deployments. With a third of the Republic's fleet crushed at Malachor V during the wars, and another third, including bigger Interdictor-class cruisers, taken by Revan to form the basis of his Sith Empire's forces, the ailing Republic government turned to these smaller capital ships to halt the Sith advance.

Later use
Throughout the Great Galactic War, Galactic War, and New Sith Wars, the class remained in service. Hammerhead-class cruisers served alongside Thranta-class corvettes, a competitor design, at the Second battle of Leritor. Another ship, the Tanthior, was shot down over Onderon during the war with Zakuul. During the New Sith Wars, Hammerheads each held a squadron of Aurek-class tactical strikefighters and had undergone significant upgrades and design revisions since their debut thousands of years before. Much like the Invincible-class dreadnaught, the Hammerhead-class cruiser was one of the longest-serving classes of ship in the Republic military, with versions of it being maintained in active service for at least 3,000 years.

One Hammerhead-class cruiser which had been retrofitted into a Jedi temple by Master Val Isa before being destroyed in the Mandalorian Wars, the Sanctuary, was rediscovered by a group of Force-sensitive individuals in 0 ABY.

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