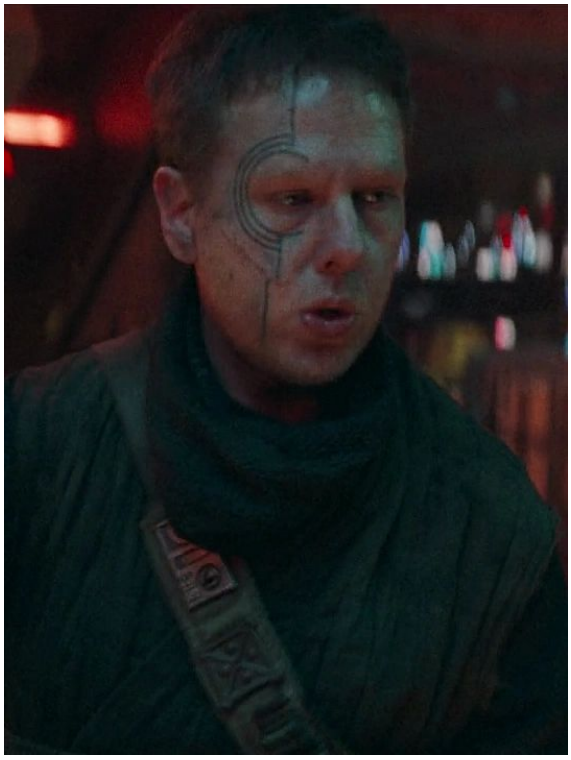
Characters D6 / Unidentified convict 2 (Huma



Name: Unidentified convict 2
Species: Human
Hair color: Brown
Skin color: Light
Gender: Male
Move: 10

DEXTERITY: 2D
- Blaster: 5D+1
- Brawling Parry: 5D
- Dodge: 5D

PERCEPTION: 2D
- Bargain: 5D
- Con: 4D+2
- Hide: 3D
- Persuasion: 4D
- Search: 4D+2
- Sneak: 3D+1

KNOWLEDGE: 2D
- Intimidation: 4D+1
- Languages: 3D
- Streetwise: 4D+2

STRENGTH: 3D
- Brawling: 5D
- Climbing/Jumping: 3D+2

MECHANICAL: 2D
- Astrogation: 3D+1
- Space Transports: 4D
- Starship Weapons: 3D+2

TECHNICAL: 2D
- Security: 3D

FORCE SENSITIVE N
FORCE POINTS 1
DARK SIDE POINTS 1
CHARACTER POINTS 2

Equipment:
- 500 Credits
  - Street Clothes,

Description: A human convict was present on the Palwick, a prison transport, during the High Republic Era. After watching a convict be subdued by a Dybbuk, a parasitic organism, the convict conversed with the meknek Osha Aniseya regarding an escape attempt he and the other convicts

were planning. During the escape attempt, Aniseya asked for the convict to free her, to which the convict laughed at her and escaped alongside others. The convict was later arrested and detained in a cell on the planet Coruscant.

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