

Name: D'qell Sisters

Species: Togorian

Gender: Female

Move: 10



DEXTERITY: 3D+1

Blaster: 5D

Brawling Parry: 5D+1

Dodge: 5D+2

Melee Combat: 5D

Melee Parry: 4D+2

PERCEPTION: 2D+2

Bargain: 3D+1

Gambling: 4D

Sneak: 4D+2

KNOWLEDGE: 2D

Streetwise: 4D

STRENGTH: 4D+1

Brawling: 6D

Climbing/Jumping: 5D

MECHANICAL: 3D+2

Beast Riding: 5D+2

Repulsorlift Operation: 4D+2

TECHNICAL: 2D

Repulsorlift Repair: 3D+1

EQUIPMENT

CREDITS : 100

Street Clothes, Blaster Pistol (4D), Commlink, Vibro Knife (Str+2D damage), Mosgoth Riding

Beast

Special Abilities:

Claws: The claws of the Togorians do Strength+1D damage in combat.

Teeth: The teeth of the Togorians do Strength+2D damage in combat.

Story Factors:

Intimidation: Most beings fear Togorians (especially males) because of their large size and vicious-looking claws and teeth.

Communication: Togorians are perfectly capable of understanding Basic, but they can rarely speak

it. Many beings assume that the Togorians are unintelligent. This annoys the Togorians greatly, and they are likely to become enraged if they are not treated like intelligent beings.

FORCE SENSITIVE: N

FORCE POINTS: 1

DARK SIDE POINTS: 1

CHARACTER POINTS: 3

Description: The D'qell sisters were female Togorian sisters, who were swoop-duelists famous during the Old Republic era. In 3963 BBY they participated in the duels on Jervo's World above Pantolomin, where they both flew on Mosgoths.

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