

## Creatures D6 / Dunnel (Ridable Goat)

Name: Dunnel  
Skin color: Gray  
Hair color: White (with dark spots)  
Eye color: Yellow  
Homeworld: Tenoo



Dexterity: 3D  
Perception: 2D  
Strength: 4D

### Special Abilities

Butt: Dunnel have a pair of horns which allow them to head butt for Str +1D damage to defend themselves.

Ridable: Dunnel are strong animals which can carry a rider on their back.

Move: 20  
Size: 2.2 meters  
Orneriness: 2D

Description: Dunnels were furry quadrupedal steeds with armored horns, backs, and tails used by nerf herders and by Lys and Myra.

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