

Arachnid

The Arachnid is an extremely dangerous creature with the ability to rip men apart. It mainly uses its giant forward pincer claws to trap and kill prey (some prey may include human beings).

Predator 4; Init +0; Defense 17 (+8 natural, -1 size); Spd 18; VP/WP 40/20; Atk +7 melee (2d4+4 pincer claws), +7 melee (1d4+4 limbs) or +3 ranged; SQ Improved grab; SV Fort +9, Ref +4, Will +3; SZ L; Rep 3; Str 18, Dex 10, Con 20, Int 3, Wis 14, Cha 10. Challenge Code: C.

Skills: Hide +4, Listen +5, Move Silently +4, Spot +5.

Feats: Power Attack.

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