Characters D6 / Troik Warrior



Name: Troik Warrior
Homeworld: At Achrann
Species: Human
Hair color: Black
Eye color: Black
Skin color: Light
Affiliation(s): Troik, Troik Army

Dexterity: 2D
- Blaster 4D+2
- Dodge 4D+2
- Grenade 4D
- Vehicle Blasters 4D

Knowledge 1D+2
- Survival 3D

Knowledge: 1D+1
Perception: 2D
Strength: 2D+1
- Brawling: 4D+1

Mechanical: 1D+1
- Beast Riding: 3D+2
- Repulsorlift Operation: 2D+1

Technical: 1D

Move: 10

Equipment: Blaster rifle (5D), scavenged field armor and helmet (+1D physical, +2 energy), grenades (5D), comlink

Description: A human warrior for the Troik Army resided on the planet At Achrann, one of the isolated Jewels of the Old Republic during the New Republic Era. Around 9 ABY, they were present at the Troik encampment when the younglings Fern, KB, Neel, and Wim were presented to General Strix. Later they were part of a group set on attacking their enemies Hattan over their theft of a herd of horned eopies. When KB suggests to Wim that they younglings, who were being forced to be part of the attack group, should run as soon as the battle begins the warrior tells them to be quiet and that even talking of desertion could get them shot.

Personality and traits
The warrior was a light-skinned, human with brown eyes and black hair and who wore an open face helmet and armor.

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