

## Races D6 / Troglolf

Name: Troglolf  
Designation: Sentient  
Skin color: Brown, Gray  
Eye color: Black  
Homeworld: Troglolfa  
Attribute Dice: 12D

Dex: 2D/5D  
Know: 2D/4D  
Mech: 2D/4D  
Perc: 2D/4D  
Str: 2D/3D  
Tech: 2D/4D

### Special Abilities:

**Pleasant Natural Odor:** Troglolf have a pleasant natural odor, which makes them appealing to other species, giving them a +2D to Persuasion when their odor can be detected (not over communications devices or through respirators).

**Independent Eystalks:** Troglolf eyes are on stalks which can be moved independently, allowing them to see in different directions, giving them a bonus +1D to their search skill using vision.

### Story Factors:

Move: 9/11

**Description:** The Troglolf were a rare sentient species with tentacle-like arms native to Troglolfa. A diminutive species, the Troglolf had a pleasant natural odor. Troglolfs could also move their eystalks independently. Thamm was a Troglolf who worked as a croupier in the Canto Casino in the city of Canto Bight. Another Troglolf worked as a spa attendant and waiter at the Skull Ridge Mountain Hotel & Spa on Lanupa.



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