

Vehicles D6 / Pirate Dropship

Name: Pirate Dropship
Class: Repulsorcraft cargo skiff
Type: Air Speeder
Scale: Speeder
Skill: Repulsorlift operation: Air Speeder
Crew: 1 Pilot + 3 Gunners
Passengers: 4
Cargo Capacity: 1 Ton
Cover: 1/2
Altitude Range: Ground level-500m
Maneuverability: 1D
Move: 80; 210kmh
Body Strength: 4D
Weapons:

3 x Blaster Cannon Turret

Fire Arc: Turret

Crew: 1

Skill: Vehicle Blasters

Fire Control: 2D

Range: 10-30/80/150m

Damage: 4D



Description: Pirate dropships, also referred to as ships for brevity, were a type of open-topped, cannoned repulsorcraft utilized by pirates during the New Republic Era. Around 9 ABY, dropships were used by Captain Silvo's pirate gang during the Invasion of At Attin. Upon landing, several drop teams began rounding up the planet's townsfolk, whereas a few others remained airborne to shell disobedient At Attin residents from above the ground. With the arrival of a New Republic squadron, however, the drop teams retreated, heading for their frigate, which shortly crashed under the impact of aerial fire.

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