# Vehicles D6 / Pirate Dropship



Name: Pirate Dropship
Class: Repulsorcraft cargo skiff
Type: Air Speeder
Scale: Speeder
Skill: Repulsorlift operation: Air Speeder
Crew: 1 Pilot + 3 Gunners
Passengers: 4
Cargo Capacity: 1 Ton
Cover: 1/2
Altitude Range: Ground level-500m
Maneuverability: 1D
Move: 80; 210kmh
Body Strength: 4D
Weapons:
- 3 x Blaster Cannon Turret
  - Fire Arc: Turret
  - Crew: 1
  - Skill: Vehicle Blasters
  - Fire Control: 2D
  - Range: 10-30/80/150m
  - Damage: 4D

Description: Pirate dropships, also referred to as ships for brevity, were a type of open-topped, cannoned repulsorcraft utilized by pirates during the New Republic Era. Around 9 ABY, dropships were used by Captain Silvo's pirate gang during the Invasion of At Attin. Upon landing, several drop teams began rounding up the planet's townsfolk, whereas a few others remained airborne to shell disobedient At Attin residents from above the ground. With the arrival of a New Republic squadron, however, the drop teams retreated, heading for their frigate, which shortly crashed under the impact of aerial fire.

---

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.