

# RPGGamer.org Characters D6 / Nol (Myykian Civilian)

Name: Nol  
Homeworld: At Attin  
Species: Myykian  
Gender: Male  
Hair color: Blue  
Eye color: Yellow  
Skin color: Blue  
Partner(s): Nooma  
Children: Neel, Jobo, Jorko, Tuloo  
Move: 10

DEXTERITY: 2D  
Brawling Parry 5D

Dodge: 4D+2

PERCEPTION: 2D

Bargain: 3D+2

Command: 4D

Investigation: 3D

Persuasion: 4D+1

Search: 3D+2

KNOWLEDGE: 2D

Alien Races: 4D

Bureaucracy: 3D+2

Languages: 4D

Willpower: 4D

STRENGTH: 4D

Brawling: 5D+1

MECHANICAL: 3D

Communications: 3D+1

Repulsorlift Operation: 5D

TECHNICAL: 2D

Repulsorlift Repair: 3D

Security: 2D+2

Special Abilities:

Industrious: Myykians are a hard working and industrious race, and almost instinctively manage to organise tasks between them to get them finished quickly. 2 Myykians working together lower the time to complete a task by 10%, 3-5 Myykians reduce it by 20%, 6-10 reduce it by 30%, 11-20 reduce it by 40%, and 20+ reduce it by 50%. Making them valued members of any team. However Jorko is too young to use this ability.



Story Factors:

Family: Myykians value their families more than anything else, and will protect and provide for their family group as efficiently as they work.

EQUIPMENT

CREDITS - 500 Old Republic Credits

Rugged Clothes, Comlink

FORCE SENSITIVE - N

FORCE POINTS 2

DARK SIDE POINTS 0

CHARACTER POINTS 5

Description: Nol was a male Myykian who lived on At Attin during the New Republic Era with their partner Nooma and four children—Neel, Tuloo, and twin boys Jobo and Jorko.

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