

Name: Corellian Engineering Corporation/Mon Calamari
Shipyards Crix-class diplomatic courier shuttle

Manufacturer: Corellian Engineering Corporation/Mon
Calamari Shipyards

Model: Crix-class diplomatic courier shuttle

Type: Shuttle

Cost: 500,000 credits (200,000 used)

Scale: Starfighter

Skill: Space Transports Piloting: Nune-class Imperial Shuttle

Crew: 5, Skeleton: 1/+15

Crew Skill: Space Transports 5D, Starship Gunnery 5D,
Starship Shields 4D, Astrogation 4D

Passengers: 30

Cargo Capacity: 50 Tonnes

Consumables: 2 months

Hyperdrive Multiplier: x1

Hyperdrive Backup: x10

Nav Computer: Yes

Maneuverability: 1D

Space: 5

Atmosphere: 275; 850 kmh

Hull: 5D

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 80/2D

Focus: 4/2D+2

Weapons:

Twin Laser Cannons

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

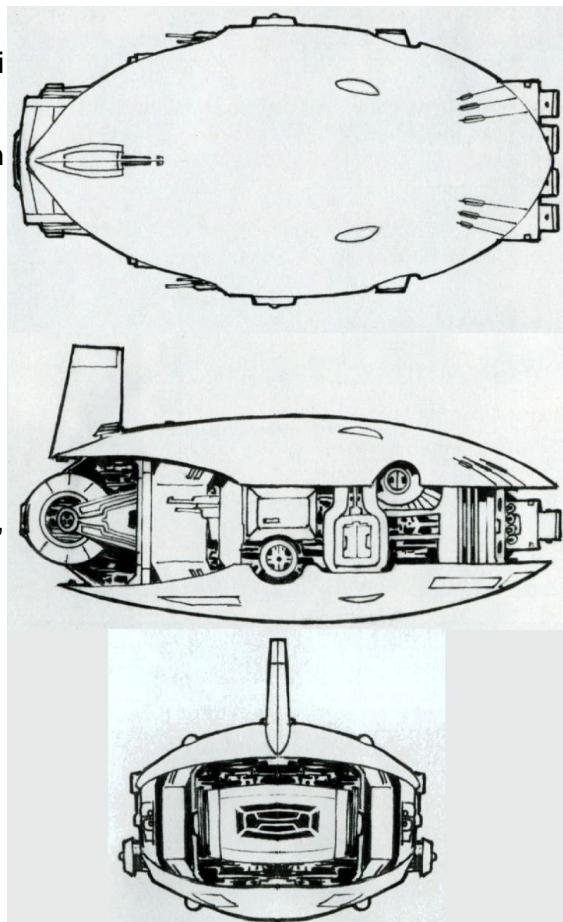
Damage: 4D

Blaster cannon battery

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 2D



Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 5D

Description: The Crix-class diplomatic courier shuttle, also designated as DC-4a, was a diplomatic shuttle used by the Galactic Alliance and later by the Galactic Alliance Core Fleet.

Characteristics

The Crix-class displayed certain characteristics of both CEC designs as well as some Mon Calamari features, given their cooperation on the design. The hulls showed the Mon Cal influence, while the interior, bridge and engines were very Corellian.

It had an armored shell with a narrow slot between the halves for the engines, cockpit and weapons. It also had a long, narrow fin mounted on the upper hull which contained powerful long-range communication arrays. The DC-4a was lightly armed and had a set of exposed light laser cannons that were controlled by the pilot. It also included a retractable turret in the lower hull that housed blaster cannons. An alternate variant of the vessel, Crix-class assault shuttle or A-2s also existed, with heavier armor, firepower and shielding.

History

The jointly-designed Crix-class was named after Rebel/New Republic General Crix Madine, based on his Corellian background and for his effort to save Dac during the invasion of the World Devastators over a century earlier.

Admiral Gar Stazi used a DC-4a shuttle to reach the Wheel for a meeting with Captain Mingo Bovark of Roan Fel's Imperial loyalists. After using Command Override Limpet Droids to take control of a turbolaser on Bovark's Nune-class Imperial shuttle, Stazi's shuttle was targeted. The shuttle managed to raise its shields in time, and after Admiral Stazi boarded the shuttle, it left the Wheel.

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