Starships D6 / Mon Calamari Shipyards MC-2



Name: Mon Calamari Shipyards MC-24a Light Shuttle
Manufacturer: Mon Calamari Shipyards
Model: MC-24a light shuttle
Type: Light shuttle
Scale: Starfighter
Length: 25m
Cost: 90,000 (50,000 used)
Skill: Space Transports - MC-24a Light Shuttle
Crew: 2, 1 Pilot + 1 Co-Pilot; Skeleton 1/+5
Crew Skill: varies
Passengers: 6
Consumables: 2 Days
Cargo Capacity: 10 Tonnes
Hyperdrive Multiplier: X1
Hyperdrive Backup: na
Nav Computer: Yes
Space: 6
Atmosphere: 335;1,030 km/h
Maneuverability: 2D
Hull: 3D
Shields: 2D
Sensors:
- Passive: 20/0D+2
- Scan: 40/1D+1
- Search: 60/2D+2
- Focus: 2/3D+2

Weapons:
- Laser Cannon
  - Fire Arc: Front
  - Skill: Starship Gunnery
  - Fire Control: 1D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 3D

Equipped With:
- Countermeasures
  - Sensor-baffling and other stealth systems which add 2D to the difficulty to detect the shuttle when being used.

* : The MC-24a Light Shuttle comes with 4D of backup shields.

Description: The MC-24a light shuttle was a Mon Calamari-produced short-range shuttle.

Characteristics

The shuttle possessed a smooth, curved design, typical for Mon Calamari starships. Shuttles of this kind were armed and were equipped with miniaturized back-up shield generators.

History

The MC-24a shuttles were primarily meant to be used by personnel at the Mon Calamari Shipyards to travel between areas among the construction bays. Other worlds plagued with harsh atmospheric conditions or low-orbit debris bought MC-24a shuttles based on their good handling in those conditions.

During the crackdown on Calamari resistance after the Battle of Mon Calamari in 137 ABY, MC-24a's were used to ferry resistance members between safe houses.

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