

## Starships D6 / Mon Calamari Shipyard

Name: Mon Calamari Shipyards MC-24a Light Shuttle

Manufacturer: Mon Calamari Shipyards

Model: MC-24a light shuttle

Type: Light shuttle

Scale: Starfighter

Length: 25m

Cost: 90,000 (50,000 used)

Skill: Space Transports - MC-24a Light Shuttle

Crew: 2, 1 Pilot + 1 Co-Pilot; Skeleton 1/+5

Crew Skill: varies

Passengers: 6

Consumables: 2 Days

Cargo Capacity: 10 Tonnes

Hyperdrive Multiplier: X1

Hyperdrive Backup: na

Nav Computer: Yes

Space: 6

Atmosphere: 335;1,030 km/h

Maneuverability: 2D

Hull: 3D

Shields: 2D

Sensors:

Passive: 20/0D+2

Scan: 40/1D+1

Search: 60/2D+2

Focus: 2/3D+2

Weapons:

Laser Cannon

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 3D

Equipped With:

Countermeasures



Sensor-baffling and other stealth systems which add 2D to the difficulty to detect the shuttle when being used.

\* : The MC-24a Light Shuttle comes with 4D of backup shields.

Description: The MC-24a light shuttle was a Mon Calamari-produced short-range shuttle.

### ***Characteristics***

The shuttle possessed a smooth, curved design, typical for Mon Calamari starships. Shuttles of this kind were armed and were equipped with miniaturized back-up shield generators.

### ***History***

The MC-24a shuttles were primarily meant to be used by personnel at the Mon Calamari Shipyards to travel between areas among the construction bays. Other worlds plagued with harsh atmospheric conditions or low-orbit debris bought MC-24a shuttles based on their good handling in those conditions.

During the crackdown on Calamari resistance after the Battle of Mon Calamari in 137 ABY, MC-24a's were used to ferry resistance members between safe houses.

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