Starships D6 / Corellian Engineering Corpora



Name: Corellian Engineering Corporation Nemesis-Class Patrol Ship
Type: Patrol ship
Scale: Starfighter
Cost: 180,000 credits (95,000 used)[1]
Skill: Space Transports Piloting: Nemesis-Class Patrol Ship
Crew: 4; Skeleton: 2/+10
Crew Skill: Space Transports 5D, Starship Gunnery 5D, Starship Shields 4D, Astrogation 4D
Passengers: 10
Cargo Capacity: 5 metric tons
Consumables: 6 months
Hyperdrive Multiplier: x2
Hyperdrive Backup: na
Nav Computer: Yes
Maneuverability: 1D
Space: 5
Atmosphere: 290; 830 kmh
Hull: 5D
Shields: 2D+2
Sensors:
- Passive: 40/1D
- Scan: 80/1D+2
- Search: 160/2D+1
- Focus: 3/3D

Weapons:
- Laser Cannons (4) (can be firelinked for +1 Fire Control and +1D damage)
  - Fire Arc: Front
  - Skill: Starship Gunnery
  - Fire Control: 1D+2
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5 km
  - Damage: 4D

Complement:
- Speeder bikes (6)

Description: The Nemesis-class patrol ship was a patrol ship manufactured by Corellian Engineering Corporation.

Characteristics
The Nemesis-class had advanced sensors and computers, was durable, yet light, and had enough storage space for troops or speeder bikes to be deployed from the craft. The fire-linked guns could be independently operated by dedicated gunners if the ship had a full crew.[1]

History

Created before the Sith–Imperial War, the Nemesis-class was marketed toward smaller worlds and governments in the Outer Rim. In addition to serving local administrations and law enforcement agencies, many Nemesis-class ships ended up in the hands of Black Sun, where they were used in operations in the distant and isolated regions of the galaxy.[1]

Black Sun employed a Nemesis-class patrol ship during the Skirmish on Iego.

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