

Creatures D6 / Grey Men

Grey Men

Grey men are further servants of the dark side, supposedly serving dark masters whose name history forgot. The same dark masters who control the Draghkar, Trollocs, Myrddraal, and Dark Ajahdia. They are incredibly plain men and or women, they can be of any race though usually human and male. Thy are so plain they'd blend into a crowd if that were necessary.

The eye naturaly slips past them not wanting to stay on them making people think them not there. Only one actively searching can make their eye find and stay on a grey man before it's too late. They are the perfect assassins.

Type: Soulless Killer DEXTERITY 3D+1 Firearms: 6D Dodge: 5D+1 Melee Combat: 5D+1 Thrown Weapons: 5D PERCEPTION 4D Search: 5D+2 Sneak: 7D STRENGTH 4D Brawling: 6D

Special Abilities:

Soul: It is said that Grey Men sold their souls to the dark side to become assassins for it. It is said this is why they have their ability. They are so plain one could not pick them out of a group of three. A Grey Man may make his sneak rolls with no cover in broad daylight, and so it is enarly impossible to notice a grey man unless actively looking for him.

Move: 10 Size: 1.8 meters tall

Note: The material here presented is derived from Robert Jordan's Wheel of Time literary works and all rights to said material belong to him, this amterial is not to be distributed for any sort of personal gain and is written in deferrance and respect for his work.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Dave Maloney, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.