

Name: Sergeant Benzi

Species: Human

Gender: Male

Skin color: Light

Affiliation(s): Galactic Empire, ISB Tactical



## DEXTERITY 2D+2

Blaster: 5D+2

Brawling Parry: 5D

Dodge: 5D

Grenade: 4D

Melee Weapons: 5D

Melee Parry: 4D+2

## KNOWLEDGE 2D+1

Intimidation: 4D+1

Law Enforcement: 4D

Tactics: 4D

## MECHANICAL 2D

Repulsorlift Operation: 3D

## PERCEPTION 2D

Command: 4D+1

Investigation: 3D+1

Search: 4D

## STRENGTH 3D

Brawling: 5D

## TECHNICAL 2D

Armor Repair: 3D+2

Blaster Repair: 4D

Computer Programming/Repair: 3D+1

Security: 4D

Force Sensitive: N

Force Points: 1

Dark Side Points: 0

Character Points: 4

Move: 10

Equipment: Blaster Rifle (5D), ISB Armor (+1D+2 Physical, +1D Energy, -1D Dexterity), 3 grenades (5D), Baton (STR+1D)

Description: Benzi was a human individual who served as an ISB tactical agent sergeant within the Galactic Empire. In 1 BBY, Benzi led an Imperial Security Bureau Tactical team to arrest and detain the individual Kleya Marki. However, while doing so, Benzi was knocked unconscious by the KX security droid K-2SO and left in an elevator.

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