

## Characters D6 / Sergeant Benzi (Human)

Name: Sergeant Benzi  
Species: Human  
Gender: Male  
Skin color: Light  
Affiliation(s): Galactic Empire, ISB Tactical

### DEXTERITY 2D+2

Blaster: 5D+2  
Brawling Parry: 5D  
Dodge: 5D  
Grenade: 4D  
Melee Weapons: 5D  
Melee Parry: 4D+2

### KNOWLEDGE 2D+1

Intimidation: 4D+1  
Law Enforcement: 4D  
Tactics: 4D

### MECHANICAL 2D

Repulsorlift Operation: 3D

### PERCEPTION 2D

Command: 4D+1  
Investigation: 3D+1  
Search: 4D

### STRENGTH 3D

Brawling: 5D

### TECHNICAL 2D

Armor Repair: 3D+2  
Blaster Repair: 4D  
Computer Programming/Repair: 3D+1  
Security: 4D

Force Sensitive: N

Force Points: 1

Dark Side Points: 0

Character Points: 4

Move: 10



Equipment: Blaster Rifle (5D), ISB Armor (+1D+2 Physical, +1D Energy, -1D Dexterity), 3 grenades (5D), Baton (STR+1D)

Description: Benzi was a human individual who served as an ISB tactical agent sergeant within the Galactic Empire. In 1 BBY, Benzi led an Imperial Security Bureau Tactical team to arrest and detain the individual Kleya Marki. However, while doing so, Benzi was knocked unconscious by the KX security droid K-2SO and left in an elevator.

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