Characters D6 / Captain Fursk (Nikto Imperial



Name: Captain Furske
Species: Kajain'sa'Nikto
Eye color: Black
Skin color: Orange
Affiliation(s): Darth Krayt's Galactic Empire, Imperial Navy, Coruscant Third Fleet

DEXTERITY: 3D+1
- Blaster: 5D+1
- Brawling Parry: 5D
- Dodge: 5D

KNOWLEDGE: 3D
- Bureaucracy: 5D
- Intimidation: 3D+2
- Languages: 4D+2
- Planetary systems: 5D
- Tactics: 5D+2
- Willpower: 5D

PERCEPTION: 3D
- Bargain: 3D+2
- Command: 5D+2
- Persuasion: 4D+1

STRENGTH: 3D
- Brawling: 5D+2

MECHANICAL: 3D
- Astrogation: 4D+2
- Communications: 5D
- Capital Ship Piloting: 5D
- Capital Ship Shields: 5D+1
- Capital Ship Weapons: 5D+2
- Repulsorlift Operation: 4D+1
- Sensors: 4D+2
- Space Transports: 4D+1
- Starship Gunnery: 4D

TECHNICAL: 2D
- Capital Ship Repair: 4D+2
- Capital Ship Weapons Repair: 5D
- Computer Programming/Repair: 4D
- First aid: 2D+2
- Security: 5D
- Space Transport Repair: 4D

Special Abilities:
- Kajain'sa'Nikto Claws: Their claws add +1D to climbing and do STR+2 damage.

Kajain'sa'Nikto Stamina: These Nikto have great stamina in desert environments. They receive a +1D bonus to both survival: desert and stamina rolls.

Vision: Nikto have a natural eye-shielding of a transparent keratin-like substance. They suffer no adverse effects from sandstorms or similar conditions, nor does their vision blur underwater.

Move: 10
Force Sensitive: N
Force Points: 2
Dark Side Points: 1
Character Points: 3

Equipment:

Imperial Navy uniform, Blaster Pistol (4D), Commlink, Imperial Code Cylinders

Description: Furske was a Kajain'sa'Nikto who served as a captain in the Navy of Darth Krayt's Galactic Empire. By 137 ABY, Furske was stationed aboard the Pellaeon-class Star Destroyer Avenger. Assigned to the Coruscant Third Fleet, the Avenger was tasked with protecting the planet Ralltiir, when the Galactic Alliance Remnant and the Empire-in-exile launched a surprise attack on the fleet, intending to seize as many Imperial ships as possible. After the initial strike by the Gar Stazi's fleet, Furske reported to Admiral Peto Kelsan that the fleet's ships sustained some damage but had already raised their shields and were returning fire. When the Bastion Second Fleet, under the command of Admiral Edouard Fenel, arrived to reinforce Stazi, Furske quickly calculated that Krayt's Empire was badly outnumbered. Fenel demanded the surrender of the Coruscant Third Fleet's ships, but Kelsan instead ordered that all ships be set to self-destruct while the crews left in the escape pods. Kelsan chose to stay on the Avenger and perished with its explosion.

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