

Characters D6 / Nakia Yoru (Anzati As

Name: Nakia Yoru
Died: 137 ABY, Kaer Station
Species: Anzat
Gender: Female
Hair color: Red
Eye color: Blue
Skin color: Light
Affiliation(s): Black Sun
Move: 10

DEXTERITY: 3D+1

Blaster: 6D
Brawling Parry: 5D+2
Dodge: 6D+1
Melee Combat: 6D
Melee Parry: 5D+2

PERCEPTION: 4D

Bargain: 5D+2
Con: 5D+1
Hide: 5D
Persuasion: 4D+2
Search: 5D+2
Sneak: 6D+1

KNOWLEDGE: 2D+1

Alien Species: 3D+1
Intimidation: 6D
Languages: 3D+2
Planetary Systems: 4D+2
Streetwise: 6D
Survival: 5D

STRENGTH: 3D

Brawling: 5D+2
Climbing/Jumping: 4D+1

MECHANICAL: 2D

Astrogation: 4D+1
Repulsorlift Operation: 5D



Space Transports: 4D+2

Starship Gunnery: 4D

TECHNICAL: 3D

Security: 5D

Special Abilities:

Anzati Tracking: Anzati are able to sense the Force in others, and each is automatically considered Force-sensitive and possessing of the Sense Force skill. When tracking prey, Anzati often times use Force powers such as Life Detection, Life Sense, Receptive Telepathy, Sense Force, and Sense Force Potential. They receive a bonus to their Sense skill equal to the number of Force Points of their prey.

Anzati Hypnosis: The Anzati use a crude, but affective form of telepathy to hypnotize their prey. The Anzat may attempt to hypnotize a sentient being within five meters. The Anzat rolls their Sense and the target makes Willpower check (Difficulty = Easy + the Anzati's Sense roll). This difficulty increases to Moderate within two meters or less. If the target fails they are stunned and lose their actions for the round. If an Anzati is attacked, interrupted, or otherwise distracted before he can insert his proboscises into his victim, the hypnosis effect ends immediately and the victim can act normally.

Long-lived: Anzati are practically immortal, and can live for eons.

Stealthy: Because they must secretly hunt sentient beings, Anzati have grown adept at maintaining their stealth and secrecy. This is reflected in a +1D bonus to their hide and sneak skills.

Vampires: The Anzati feed from living beings. For every turn spent feeding, 2 pips are subtracted from the victim's Knowledge, Mechanical, Perception, and Technical attributes. If any one attribute is reduced to 0D or less, the victim dies. The damage to the attributes is permanent, and reduces skills accordingly.

Anhedonia: A common misconception among those who studied tales of the Anzati was that they were hyper-developed scholars, experts in fields of knowledge and craft long since forgotten by younger species. While Anzati could remember things that happened centuries earlier, they had little or no interest in pursuing mastery of any given area of expertise or knowledge. In play whenever an Anzati character attempts to increase a skill they must test that skill against a difficulty equal to 3 times it's Dice code. So an Anzati attempting to increase a skill from 3D+2 to 4D, must roll 3D+2 against a target of 9, or 5D+1 to 5D+2 rolls 5D+1 against a target of 15. If the skill roll succeeds, then the experience is spent, but the skill isn't increased as the Anzati lost interest in the subject without learning anything.

EQUIPMENT

CREDITS - 500

Blaster Sniper Rifle (5D), VibroKnives (Str+2D), Street Clothes, Blaster Pistol (4D)

FORCE SENSITIVE : N

FORCE POINTS 3

DARK SIDE POINTS 4

CHARACTER POINTS 6

Description: Nakia Yoru was a female Anzat assassin and the wife of Sint Yoru.

Biography

Nakia and her husband, as well as the Blood Carver Ku Vrat, were employed by Black Sun Vigo Lun Rask to kill both former Jedi Padawan Cade Skywalker and Imperial agent Gunn Yage at the behest of Nieve Gromia, Moff of the Arkanis sector.

Nakia and Sint tracked Skywalker and Yage to Mos Eisley on Tatooine, where Nakia killed the drunk pilot Bushman Krentz by draining his soup. The trio then followed their targets into the Dune Sea, where they were forced to make a stop due to the sandstorm. The Anzati had found their prey at the abandoned Lars homestead, where a fight ensued, in which Nakia's husband and Vrat were killed and she herself was taken captive. Skywalker, Morrigan Corde and Jariah Syn forced her to lead them to Vigo Rask's base of operation, which they reached in the Yorus' starship, the Anzat One.

On the way Corde had poisoned Nakia and threatened to deny her the antidote in case she refused to cooperate. After Vigo Rask was disposed of, Nakia received her "antidote," which was actually a substance that ended her life.

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