Characters D6 / Azzim Anjiliac Atirue (Hutt Bu



Name: Azzim Anjiliac Atirue
Died: 138 ABY Napdu
Species: Hutt
Gender: Male
Eye color: Orange
Skin color: Green
Affiliation(s): Anjiliac kajidic, Maya Armus
Move: 5

DEXTERITY 3D
- Blaster: 4D
- Dodge: 4D+2
- Brawling Parry: 5D+2

KNOWLEDGE 3D
- Alien Species: 4D
- Bureaucracy: 4D+2
- Business: 5D+1
- Intimidation: 5D
- Law Enforcement: 4D+1
- Planetary Systems: 5D+1
- Streetwise: 5D+2
- Value: 5D

PERCEPTION 3D
- Bargain: 6D
- Command: 4D+2
- Con 4D+1
- Gambling: 5D+1
- Persuasion: 5D+2
- Search: 4D+1

STRENGTH 4D
- Brawling: 5D+1

MECHANICAL 2D
- Communications: 4D+1
- Repulsorlift Operation: 3D

TECHNICAL 3D
- Computer Programming/Repair: 3D+2
- Security: 5D

Special Abilities:

Force Resistance: Hutts have an innate defense against Force-based mind manipulation techniques and roll double their Perception dice to resist such attacks. However, because of this, Hutts are not believed to be able to learn Force skills.

Equipment:

Vast Personal Riches, Comlink

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 0
CHARACTER POINTS 4

Description: Azzim Anjiliac Atirue was a Hutt of Anjiliac kajidic, who oversaw the Hutt business on Da Soocha. He also owned a high-end spa called Maya Armus on Napdu, a moon of Da Soocha, which utilized the water of the sacred planet's to aid in its relaxation. He wore a metal cap over his head. Azzim was also the nephew of Vedo Anjiliac Atirue, the leader of Anjiliac kajidic and a member of the Hutt Grand Council.

Biography
In 137 ABY, Azzim helped the Galactic Alliance Remnant to smuggle offworld multiple Mon Calamari refugees fleeing from the Imperial genocide of Dac, despite the risk to both himself and his business.

Later, the Pellaeon-class Star Destroyer War Hammer bombarded Napdu, destroying the Hutt's spa and killing Azzim in the process under orders from Darth Azard. Moff Rulf Yage, who officially called the attack, felt terrible for his actions, but carried out the orders regardless. Yage knew that many innocents would be killed in the bombardment, and rebuked Azard's order to send clean-up crews to be overkill. The Moff attempted to picture Azzim's final moments, wondering as to what he thought as he died under tyranny. Azzim's death and its surrounding events greatly angered the Hutt Grand Council, and prompted them to action, albeit secretly, against the Empire.

Personality and traits
Unlike many Hutts, Azzim was compassionate towards others and was disgusted by the purging of Dac, and allowed refugees from the planet to take shelter in his domain. Nevertheless, he was a businessman, and knew not to openly rebel against the Sith Empire. Additionally, he would allow criminals to use his facilities, providing they had the credits. Azzim kept a security force of droids and personnel on hand to deal with any troublemakers.

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