Characters D6 / Marasiah Fel (Human D

Name: Marasiah Fel Species: Human Gender: Female

Hair color: Brown, with white streaks

Eye color: Brown Skin color: Light Family: Fel dynasty

Parent(s): Roan Fel, Elliah Fel

Affiliation(s): Fel Empire, Empire-in-exile, Imperial Knights,

Galactic Federation Triumvirate

Masters: Elke Vetter

Move: 10

DEXTERITY: 3D

Blaster: 7D+1

Brawling Parry: 5D

Dodge: 7D+2

Lightsaber: 7D

PERCEPTION: 3D+1

Bargain: 7D+2 Command: 7D+1

Con: 5D

Disguise: 4D+2

Hide: 5D

Investigation: 5D+2 Persuasion: 8D+1

Search: 6D Sneak: 7D

KNOWLEDGE: 3D

Bureaucracy: 8D+1 Intimidation: 4D Languages: 5D+2

Scholar (Jedi Lore): 5D+2

Streetwise: 6D Survival: 5D+2 Tactics: 7D

Willpower: 8D STRENGTH: 2D+2

Brawling: 4D+2

Climbing/Jumping: 3D+2



MECHANICAL: 2D

Astrogation: 4D

Repulsorlift Operation: 4D+1

Space Transports: 4D+1 Starfighter Piloting: 5D+1

Starship Gunnery: 5D

TECHNICAL: 2D

Computer Programming/Repair: 4D+2

Lightsaber Repair: 5D+1

Security: 4D

Equipment: Lightsaber (5D), Imperial Knight Armor (+2D Physical, +1D Energy), Comlink, Utility Belt,

Vast Personal Riches

FORCE SENSITIVE - Y
FORCE POINTS 10
DARK SIDE POINTS 0
CHARACTER POINTS 15

SPECIAL ABILITIES

Force Skills:

Control: 6D+2 Sense: 7D Alter: 6D+1

Force Powers: Absorb/Dissipate Energy, Accelerate Healing, Concentration, Contort/Escape, Control Pain, Emptiness, Enhance Attribute, Hibernation Trance, Rage, Resist Stun, Combat Sense, Danger Sense, Life Detection, Life Sense, Magnify Senses, Sense Force, Telekinesis, Lightsaber Combat, Accelerate Anothers Healing, Control Anothers Pain, Affect Mind, Projected Fighting, Force Shield

Description: Marasiah Fel, affectionately known as Sia, was a Force-sensitive Human female who became Empress of the Fel Empire by the end of the Second Imperial Civil War. A princess of the Fel dynasty founded by Emperor Jagged Fel, she was the daughter of Emperor Roan Fel and Empress Elliah Fel. Fel was also a member of the Imperial Knights, trained in the ways of the Force by Elke Vetter. Despite her father's objections, Fel shared a close relationship with Antares Draco, a fellow Knight and supporter of the Imperial family.

Though Fel was heir to the throne, she was forced into hiding as a result of the One Sith coup that made Darth Krayt the new Emperor in opposition to Fel's claim and that of her father. As Krayt consolidated the New Galactic Empire, he deployed his assassin, Darth Talon, to kill the princess. However, Fel was saved by Cade Skywalker, a former Jedi-turned-bounty hunter. Joining her father and his government-inexile on Bastion, Fel worked towards toppling the Sith regime and regaining the Empire that once belonged to her family.

Aided by a remnant of the Galactic Federation of Free Alliances as well as the New Jedi Order, the Fel

faction invaded the Core World Coruscant, defeating the Sith forces and reclaiming the galactic capital. However, Roan Fel was killed during the Battle of Coruscant, and with Krayt's death by Skywalker's hand, Marasiah Fel acceded to the throne as Empress. She formed an alliance with Galactic Alliance Admiral Gar Stazi and Jedi Master K'Kruhk in an effort to promote peace. Together they formed a new government, the Galactic Federation Triumvirate, after which Fel endorsed the G51 communications array project to link the Outer Rim Territories with the greater galaxy. She also initiated a campaign to hunt the remaining Sith and their supporters, intending to put them on trial for war crimes. During the Battle of the Floating World, the Empress led her forces to victory over the remnants of Krayt's Sith Order.

Personality and traits

Marasiah Fel was a beautiful and cunning woman, known for her strong-willed and independent nature. She felt uncomfortable in doing "what duty requires," according to the words of her father Roan Fel, while others sacrificed their lives for her. A princess of royal birth, Marasiah Fel was known to possess the usual poise and attitude of one who was born to a throne. Yet despite her haughty personality, she also possessed traits such as bravery, integrity and even humility. The death of her mentor, Elke Vetter, both saddened Fel and made her unwilling to allow others to die just so she could continue to live. Though the weight of her responsibilities caused her to occasionally long for freedom, Fel constantly maintained her commitment to defeating the Sith, all of whom were undoubtedly evil in her eyes.

Her resentment of the Sith caused Princess Fel to feel burdened with a great deal of personal shame and embarrassment because of her father's former alliance with the One Sith during the Sith–Imperial War. The disgrace of her family name strengthened Marasiah Fel's resolve to undo the mistakes of her father by liberating the galaxy from the rule of Krayt and his Sith Empire. Her strong-willed and independent nature, as well as her steadfast commitment to honor and duty, made the princess a visible symbol of her father's struggle to retake the Empire that the Sith conquered from the Fel dynasty. In addition to Fel's relationship with her father, she was also close with her uncle, Hogrum Chalk, the brother of her late mother.

Though loyal to her father and committed to duty, the princess defied Emperor Fel's will by pursuing a relationship with Antares Draco, her comrade amongst the Imperial Knights. Given her sense of independence, she did not hesitate to cross the line between duty and emotional attachments. Fel could also be uncompromising under most circumstances; she had absolutely no tolerance for traitors who broke their oaths to the Emperor, nor was she willing to allow the Sith to break her will during her time as a prisoner on Korriban--she even attempted to end her own life rather than risk being made to give up secrets, though the lightsaber she stole for this task was taken from her before she could slay herself.

As an Imperial Knight, she remained fully committed to the oath that she swore to uphold—serve the Emperor unless he falls from the light side of the Force. If the Emperor can not be redeemed from the dark side, then it was the duty of every Imperial Knight to strike down the fallen Emperor in order to save him from darkness. Princess Fel stayed true to her duty even as her father succumbed to the dark side during the Battle of Coruscant. She refused to stand by and do nothing while her father planned on killing the Empire's allies, as well as billions of innocent civilians on Coruscant, in his obsession to destroy the Sith. Her relationship with Draco enabled the Imperial Knight to prevent Roan Fel's catastrophic plan by fatally striking down the crazed Emperor.

As Empress, Marasiah Fel was committed to building trust and faith in the new Galactic Federation Triumvirate among its inhabitants. This led her to embark on an ambitious project to create a galactic-wide communications network linking the Outer Rim with the rest of the galaxy. She believed that the Triumvirate could not hold the galaxy together through brute strength and believed that the Triumvirate could only govern effectively with the consent of its inhabitants. Even as Empress, Fel saw herself as an Imperial Knight foremost and expected full obedience from her subordinates. Fel did not easily tolerate dissent and issued desertion charges against the young Knight Jao Assam, after learning that he had embarked on an unauthorized mission to hunt down the rogue Sith Darth Wredd. Fel did not respond to criticism easily and displayed anger on more than one occasions when her authority was questioned, at one point holding an Imperial Knight at lightsaber point when he was not being obedient.

As an Imperial Knight, Fel regarded her fellow Knights as brothers and sisters in arms. This camaraderie led her to initiate a campaign to hunt down war criminals in 139 ABY. Fel's desire to bring justice to the fallen Knight Teemen Alton led her to initiate criminal proceedings against her distant cousin Ania Solo, until evidence surfaced that exonerated her completely. Her concern with the bigger strategic picture led her to ignore or sidestep certain pertinent issues. On one occasion, Fel initially did not regard Darth Wredd as a threat since he was indirectly helping the Triumvirate by killing members of the One Sith, who had infiltrated key government positions. On another occasion, Fel's concern with the Triumvirate's limited expenditure led her to oppose a mission to liberate Mon Calamari and Quarren slaves in the Calamari system; a decision she later regretted.

Despite her shortcomings, Marasiah was honorable and gracious enough to repay those who had helped her or those whom she held dear. Fel was gratified that Ania and Sauk had took the trouble to tend to her wounded lover and comrade, Draco. She also admired qualities like courage, loyalty, and leadership. Fel was sufficiently impressed by Ania's performance during the Battle of the Floating World to offer Solo a position as captain of her personal guard. Marasiah was also mature enough to accept Ania's decision to decline that position. Despite her powers and authority, Fel was wise enough to reform the Imperial Knights so that their loyalty would not be directed to the Empress alone, but rather the light side of the Force. While Fel welcomed the apparent destruction of the One Sith on Mala, she was skeptical and knew that the Sith threat to the galaxy had not been vanquished for all time.

Powers and abilities

Through the blood of her father and mother, Marasiah Fel was born with a strong connection to the Force, thus enabling her to draw upon its various powers as an Imperial Knight. She was skilled in basic techniques such as mind trick, Force leap (which she used to maneuver around her enemies to intercept lightning with her saber or to kill those who would have slain her friends), and telekinesis. The princess could also alter the environment in order to manipulate the attacks of her enemies. Fel could sense if others were lying, though this sometimes took some time, and she could detect when her friends fell in battle. The princess also could detect the Force and the darkness within those near her. She also possessed sufficient skills with a lightsaber which she used to defend herself against Sith opponents on a number of occasions. Due to her work as an emissary of the Fel Empire, Fel was fluent in several languages including Basic, Bocce, High Galactic and Huttese. Even as Empress, Fel was a skilled

lightsaber duelist and a competent military commander. She preferred to lead her forces into combat in order to prove her abilities and skills as an Imperial Knight. Empress Fel had no issue using the Force to open containers and pull her saber to herself. Her resistance to harm was such that she survived and later began to recover from being impaled in the chest with a lightsaber. Moreover, she was able to resist being utterly weakened by torture--even using the Force to hurl items at her tormentor and steal his lightsaber after being chained. Later, without any respite, she telekinetically slammed one of her rescuers to the ground before he could defend himself, when due to Sith deceptions it appeared that he was a traitor. After remarking that she could do whatever was needed to fulfil her duty, she Force toppled Sith and cut her way to freedom alongside her rescuers.

The princess, later empress, was trained in the use of blasters and armor, and could fly ships.

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