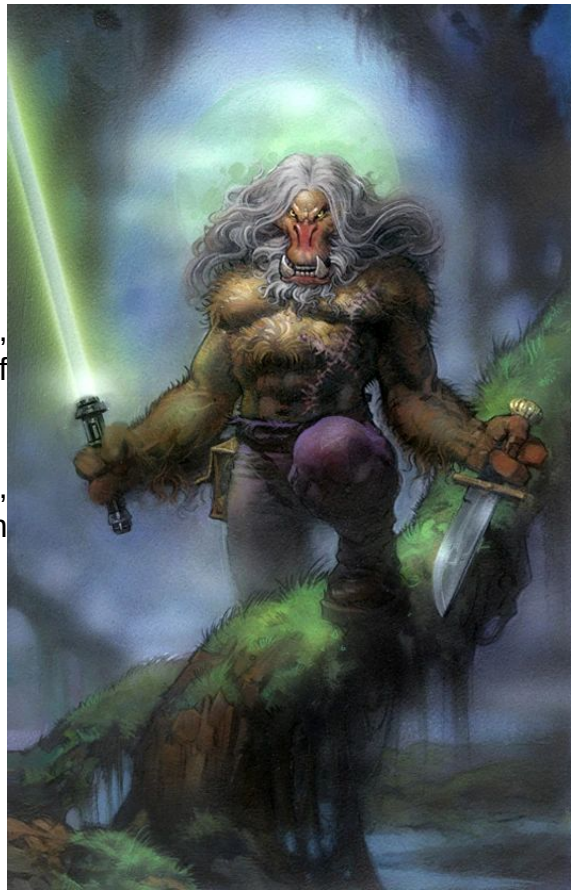
Characters D6 / KKruhk (Whipid Jedi Master)



Name: K'Kruhk
Homeworld: Toola
Born: Prior to 50 BBY
Species: Whiphid
Gender: Male
Hair color: White and gray
Eye color: Yellow
Affiliation(s): Jedi Order, Galactic Republic, New Republic, New Jedi Order, Jedi High Council, Galactic Federation of Free Alliances, Galactic Federation Triumvirate
Masters: Lilit Twoseas
Apprentices: Chase Piru, Jiro, Seddwia, Kennan Taanzer, Genel, Onkya, Nable, A Togorian youngling, A Human youngling, Cade Skywalker
Move: 10

DEXTERITY: 2D
- Blaster: 4D
- Brawling Parry: 5D
- Dodge: 8D+1
- Lightsaber: 9D
- Melee Combat: 5D
- Melee Parry: 5D+2

PERCEPTION: 3D+1
- Bargain: 6D+1
- Command: 7D
- Hide: 5D
- Investigation: 6D
- Persuasion: 7D+2
- Search: 5D
- Sneak: 4D

KNOWLEDGE: 3D+2
- Alien Species: 7D+2
- Bureaucracy: 9D
- Cultures: 7D+1
- Scholar (Jedi Lore): 9D
- Languages: 8D
- Planetary Systems: 7D
- Streetwise: 5D+1
- Survival: 7D+2
- Tactics: 7D
- Willpower: 8D

STRENGTH: 4D+1
- Brawling: 6D+2

Climbing/Jumping: 6D+1
MECHANICAL: 2D
Astrogation: 5D+2
Communications: 7D
Repulsorlift Operation: 6D+1
Sensors: 4D
Space Transports: 5D
Starfighter Piloting: 5D+2
Starship Gunnery: 5D+1
Starship Shields: 5D+1
TECHNICAL: 2D+1
Computer Programming/Repair: 4D
First Aid: 6D+1
Lightsaber Repair: 5D+1
Security: 5D+1

Special Abilities:
Claws: STR+1D damage.
Born Survivors: Since their homeworld of Toola was a cold planet of ice and snow, the Whiphid's body maintained a thick layer of blubber, which served to insulate and reduce heat loss. Their thick fur also helped to protect them from the harsh climate and was also covered with natural oil that repelled water and allowed them to swim in Toola's frigid oceans. This gives them a bonus +2D to all Survival checks in the cold, and against any tests for freezing temperatures.
Force Skills:
Control: 9D+2
Sense: 10D+2
Alter: 9D+1
Force Powers: Lightsaber Combat, Absorb/Dissipate Energy, Accelerate Anothers Healing, Accelerate Healing, Affect Mind, Control Anothers Pain, Combat Sense, Concentration, Control Pain, Danger Sense, Detoxify Poison, Dim Others Senses, Emptiness, Enhance Attribute, Farseeing, Force Harmony, Hibernation Trance, Life Detection, Life Sense, Magnify Senses, Projective Telepathy, Receptive Telepathy, Reduce Injury, Remain Conscious, Return Another to Consciousness, Resist Stun, Sense Force, Sence Path, Short Term Memory Enhancement, Telekinesis, Transfer Force, Force Push

EQUIPMENT
CREDITS - 250
Lightsaber (5D), Jedi Robes, Utility Belt, Comlink

FORCE SENSITIVE - Y
FORCE POINTS 10
DARK SIDE POINTS 0
CHARACTER POINTS 17

Description: K'Kruhk was a male Whiphid Jedi Master who lived from around the end of the Galactic Republic to the time of the One Sith and the Second Imperial Civil War as a member of the New Jedi Order. An apprentice of Lilit Twoseas, K'Kruhk survived his Master's death during the Yinchorri Uprising and went on to serve with distinction in the Clone Wars. A disastrous loss of life at Teyr led K'Kruhk to question his cause, and he joined a dissident movement on Ruul. Betrayal by one of his own, however, caused him to reaffirm his absolute loyalty to the Republic and the Jedi High Council, and he would go on to serve on Saleucami in the final weeks of the Outer Rim

Sieges.

Despite countless brushes with death, K'Kruhk survived both the Clone Wars and the Great Jedi Purge, living to see the demise of the Galactic Empire and the return of the Jedi, albeit while in hiding from the agents of Darth Vader. Only when Luke Skywalker's New Jedi Order was well-established and the last elements of Palpatine's Empire destroyed did the Whiphid finally emerge from hiding.

Some period between the events of the Galactic Civil War and the Yuuzhan Vong War, K'Kruhk joined the New Jedi Order and was still active even past the rise of Darth Krayt, serving as a member of the Jedi High Council, and taking a leading role in the Jedi resistance to the ascendant Sith. K'Kruhk's efforts were integral in forging an alliance between the Jedi, the Galactic Alliance Remnant, and the Fel Empire. With the death of T'ra Saa at Taivas, K'Kruhk became the oldest and most experienced of the surviving Jedi and participated in the alliance's final assault on the Sith-held Coruscant.

Following the deaths of Darth Krayt and Roan Fel, K'Kruhk became one of the three Triumvirs of the restored Galactic Alliance. During his tenure, K'Kruhk had to contend with both Empress Fel's ambitious G51 communications array project and the threat posed by an underground One Sith Order, whose members had infiltrated key government positions across the galaxy. K'Kruhk was also concerned by the emergence of the rogue Sith Darth Wredd, who wanted to destroy the One Sith and reinstate the Rule of Two. He was one of the first high-ranking Triumvirate officials to realize that Darth Wredd was pursuing his own independent agenda.

Personality and traits

Unlike many of his kind, K'Kruhk was a gentle and thoughtful individual. Eschewing the Whiphid reputation for ferocity, he fully embraced the pacifistic creed of the Jedi. This, coupled with his deep respect for life, led to anxiety and soul searching during the Clone Wars, feelings that culminated with K'Kruhk's abandonment of his military duties to join Sora Bulq's dissidents.

It was his dedication to justice and his desire to right wrongs that would lead to K'Kruhk rejoining the Order. These experiences would forge in K'Kruhk a deep and abiding antipathy for those Jedi who abandoned the narrow path—such as Bulq, Quinlan Vos, and, presumably, Anakin Skywalker. However, at the same time he had a very forgiving nature and argued strongly in favor of giving Vos the benefit of the doubt upon his return to the Jedi Order.

The onset of the Great Jedi Purge robbed K'Kruhk of his opportunity to train Jedi himself in the Old Jedi Order, but, decades later, he would become one of the great teachers of the New Jedi Order, training Padawans such as Cade Skywalker on Ossus. K'Kruhk was often seen sporting a conical straw hat, especially after the onset of the Clone Wars. It may have been a simple quirk or idiosyncrasy rather than holding any true significance. Regardless, the Whiphid was rarely seen without it.

Following the defeat of the One Sith, K'Kruhk was appointed as the Jedi representative on the Galactic Federation Triumvirate due to his status within the Order. He regarded the Triumvirate as a free association between the Jedi, the Fel Empire, and the Galactic Alliance and was opposed to any suggestion that the Jedi would be bound to the Empire. K'Kruhk was also troubled by revelations that the defeated One Sith were systematically infiltrating governments across the galaxy in order to restore their "golden age." K'Kruhk likened the threat of the Sith to a hydra flower. He was also one of the first senior Triumvirate policy-makers to recognize that the rogue Sith Darth Wredd had his own separate, independent agenda from the One Sith.

Powers and abilities

Despite his gentle soul, K'Kruhk was a powerful warrior, his large Whiphid frame giving him an advantage against smaller opponents and his Jedi talents granting him a speed and agility few of his species could match. K'Kruhk's fighting prowess allowed him to hold his own against Asajj Ventress and General Grievous. Despite being unable to actually defeat them, he was one of the few Jedi who managed to survive an encounter with them. He was also able to hold his own against Quinlan Vos.

K'Kruhk was skilled at using the Force to heal wounds, not just his own, but also the injuries of others, as proven when he healed Chase Piru. He also attempted to use this ability to save Oppo Rancisis, but failed. In addition, K'Kruhk possessed an incredibly powerful Force Sense, as he was the only known Jedi besides Yoda who was able to sense the intention of the clone troopers during Order 66. Further evidence of his exceptional Force Sense was his ability to detect Quinlan Vos, who was skilled at hiding his presence even from other Force users.

K'Kruhk's most remarkable talent was that of survival. Thanks to both the natural fortitude and inborn "healing trance" of his kind, he was able to survive injuries that in any other Jedi might prove fatal. Left for dead on battlefields as diverse as Teyr, Hypori, and Ossus, K'Kruhk was remarkable for his ability to live to see another day. Even a fall from the heights of Coruscant was unable to end the mighty Whiphid's life, nor could the complete destruction of the Ossus temple by the new Sith Order.

Even as the Jedi Order and the Republic fell, K'Kruhk survived. The Empire rose, was defeated, and was replaced with the New Republic, and still K'Kruhk lived. Even the Yuuzhan Vong or the Sith of Darth Krayt could not kill him. By 137 ABY, K'Kruhk was over one and a half centuries in age—making him, after fellow Master T'ra Saa, the oldest known Jedi to be still living by the end of the Imperial-Sith War.

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