

Starships D6 / Shifalan Patrol Ship

Name: Shifalan Patrol Ship

Scale: Capital

Skill: Capital Ship Piloting: Shifalan Patrol Ship

Crew: 600; Skeleton Crew: 50/+20

Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2,

Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2,

Sensors 5D

Passengers: 100

Cargo Capacity: 5000 Tons

Consumables: 6 Months

Hyperdrive Multiplier: X1

Hyperdrive Backup: X12

Nav Computer: Yes

Maneuverability: 1D+2

Space: 5

Atmosphere: 275; 750kmh

Hull: 5D

Shields: 3D

Sensors:

Passive: 40/1D

Scan: 80/2D

Search: 120/3D

Focus: 4/4D

Weapons:

Light Turbolaser Cannons (12)

Scale: Capital

Fire Arc: Turret

Fire Control: 2D

Space: 3-15/36/75

Atmosphere: 6-30/72/150 Km

Damage: 4D

Point-Defense Light Laser Cannon Turrets (10)

Scale: Starfighter

Fire Arc: Turret

Fire Control: 1D



Space: 1-5/12/25

Atmosphere: 2-10/24/50 Km

Damage: 4D

Tractor Beams (3)

Scale: Capital

Fire Arc: 2 Front, 1 Rear

Fire Control: 1D

Space Range: 1-5/15/30

Atmosphere Range: 2-10/30/60 km

Damage: 3D

Description: The Shifalan patrol ship was a capital ship used by the Shifala people of the Carreras system.

History

A vessel of this type was used to capture the freighter belonging to the droid AG-37.

Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).