

Characters D6 / Darth Luft (Twilek Sith

Name: Darth Luft
Died: 138 ABY, over Dac
Species: Twi'lek
Gender: Male
Affiliation(s): One Sith, Sith Empire
Move: 10

DEXTERITY: 3D

Blaster: 5D
Brawling Parry: 8D
Dodge: 7D
Lightsaber: 9D
Melee Combat: 7D
Melee Parry: 6D
Thrown Weapons: 7D

PERCEPTION: 3D

Bargain: 3D+1
Command: 6D
Con: 7D
Search: 6D
Sneak: 5D

KNOWLEDGE: 2D

Intimidation: 7D
Languages: 4D
Planetary Systems: 3D
Scholar (Sith Lore): 5D
Streetwise: 5D
Survival: 5D
Tactics: 4D
Willpower: 6D

STRENGTH: 4D

Brawling: 7D
Climbing/Jumping: 6D

MECHANICAL: 2D

Astrogation: 4D
Beast Riding: 3D



Repulsorlift Operation: 4D

Space Transports: 5D

Starship Gunnery: 4D

Starship Shields: 3D

Sensors: 4D

TECHNICAL: 2D

First Aid: 3D

Lightsaber Repair: 5D+2

Security: 5D

SPECIAL ABILITIES

Head-tails: Twi'leks can use their head tails to communicate in secret with each other, even in a room full of individuals. The complex movement of the tentacles is, in a sense, a "secret" language that all Twi'leks are fluent in.

Force Skills:

Control: 7D+1

Sense: 7D

Alter: 6D+2

Force Powers:- Absorb/Dissipate Energy, Accelerate Healing, Control Pain, Detoxify Poison, Reduce Injury, Remain Conscious, Resist Stun, Life Detection, Life Sense, Magnify Senses, Telekinesis, Lightsaber Combat, Force Lightning, Affect Mind, Enhance Attribute, Rage, Combat Sense, Danger Sense.

EQUIPMENT

Lightsaber (5D), Rugged Clothing, Comlink

FORCE SENSITIVE - Y

FORCE POINTS 10

DARK SIDE POINTS 16

CHARACTER POINTS 17

Description: Darth Luft was a Twi'lek Sith Lord of the One Sith. He sported the traditional Sith tattoos all over his body and wielded a red-bladed lightsaber. Following the defeat of the One Sith at the end of the Second Imperial Civil War, Luft went underground and became the leader of a pirate syndicate based in the abandoned Mon Calamari Orbital Shipyards. Using a scam, he lured many Mon Calamari and Quarrens back to Dac where they forced to work as slaves building ships for the pirates. In 138 ABY, his operation was discovered by the Imperial Knight Jao Assam and the junk dealer Ania Solo who informed the Galactic Federation Triumvirate, the new galactic government. A Triumvirate task force liberated the shipyards, apprehended the pirates, and freed the slaves. During the assault, Darth Luft was killed in a lightsaber duel with Jao Assam.

Biography

Darth Luft was a Twi'lek One Sith who lived during the time of Darth Krayt's Galactic Empire. Following the death of Darth Krayt in 138 ABY, Luft became the leader of a pirate syndicate which operated a slave

ring over the dead world of Dac. He and his pirate associates succeeded in luring a large number of Mon Calamari and Quarrens back to Dac and enslaving them for labor to build a fleet of ships in the abandoned Mon Calamari Shipyards.

As Luft began operation of a slave ring over Dac, he sent emissaries to the Core and found that there was no interest in a dead planet. He did not think too highly of Darth Wredd, considering him arrogant and undisciplined, and would have killed him had he come to Dac. After encountering Ania Solo, Jao Assam, and their Mon Calamari and Quarren companions, Luft realized that they were on their own and sent them all to an escape pod that jettisoned into the poisonous waters below. After Sauk and AG-37 saved the quartet, Assam warned his master Yalta Val of the growing presence of pirates in the Dac system spearheaded by Darth Luft. In response, Admiral Gar Stazi and Yalta Val dispatched a fleet and complement of Imperial Knights to deal with the Sith and his pirate associates. One the rescued group, the Quarren Tikin, informed on the intruders' whereabouts in a desperate attempt to secure the release of Tilin, the Quarren's son. Luft instead threw Tikin from a height, killing the Quarren.

While engaged in combat with the Imperial Knight, Luft was carried away by the flood triggered by the arrival of Yalta Val and his cadets. The fight resumed and seemingly ended when Luft threw Assam into the water. Imperial Knight cadets arrived and dueled Luft, but were effortlessly defeated. However, Assam succeeded in sneaking up behind the Sith and killing Luft by impaling him with his lightsaber. Following Darth Luft's death, the Galactic Federation Triumvirate apprehended his pirate associates and liberated the enslaved Mon Calamari and Quarren. Darth Luft's death played into the hands of Darth Wredd because it furthered his goal of destroying the One Sith in order to re-institute the Rule of Two. Wredd personally contacted Jao afterwards to thank him for his "help".

Personality and traits

Darth Luft was an exceptionally tall red-skinned Twi'lek. Like other members of the One Sith, his face and body were tattooed in red and black Sith markings.

As a Sith, Darth Luft had little regard for the lives of other sentient beings. This was best exemplified when he ordered the killing of the Mon Calamari and Quarren dependents and elderly following the outbreak of a slave revolt. In addition, Luft had a cruel and sadistic streak as shown when he killed Tikin. As a member of the insurgency One Sith, Luft supported the post-Second Imperial Civil War policy of going underground and rebuilding the Sith's capabilities and resources. He regarded the rogue Sith Darth Wredd as arrogant and undisciplined. He also had a thorough hatred for light side users like the Imperial Knight Jao Assam.

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