

## Starships D6 / Modified Tie Bomber

Name: Modified Tie Bomber

Scale: Starfighter

Length: 7.9 meters

Width: 10.6 meters

Height/depth: 5.4 meters

Skill: Starfighter Piloting - Tie Bomber

Crew: 1

Passengers: 6

Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D+2, Missile Weapons 5D+1

Consumables: 2 Days

Cargo Capacity: 5 Tonnes (Bomb bay)

Cost: 150,000 credits (new), 60,000 credits (used; military requisition charges)

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Y

Space: 7

Atmosphere: 350; 1050 kmh

Maneuverability: 1D

Hull: 4D+1

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 35/1D

Search: 50/2D

Focus: 3/2D+2

Weapons:

Twin Heavy Laser Cannon Turret

Fire Arc: Front

Fire Control: 3D

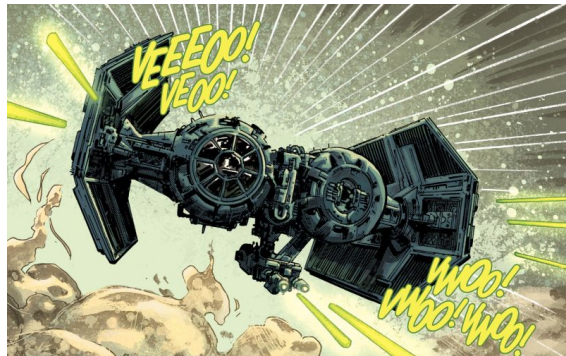
Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

Equipment:

Remote Control System



Description: A Modified Tie Bomber used by an unknown Bounty Hunter that was tracking Ania Solo and

shot down the ship containing her and her former friend and captor Ramid. The vessel was modified to perform as a Bounty Hunters Ship so could carry prisoners, had a remote control system allowing the vessel to be summoned, a Hyperdrive and navigation system, as well as large external laser cannons as all other weapons seem to have been removed.

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