Creatures D6 / Giant Beetle



Name: Giant Beetle

Dexterity: 3D
Perception: 2D+2
Strength: 4D

Special Abilities:

Bite: These Giant Beetles are capable of a powerful bite (STR+1D), although rarely attack other beings except in defence.

Armoured: Due to the planet they are from having rain made from sharp glass shards, these Giant Beetles have evolved a hard armoured shell which gives them a +2D bonus to resist damage.

Move: 13
Orneriness: 3D

Description: This species of giant beetles was indigenous to the fourth planet of a remote system near Lasgo Port's planet. These giant beetles had red skin and were not known to attack any sentient beings. They mainly subsisted on glass during the planet's frequent "glass storms." Some of them were known to inhabit a ruined temple. Following her kidnapping, Ania Solo and her kidnapper Ramid encountered several of these creatures.

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