

Characters D6 / The Grand Master (Hu

Name: The Grand Master

Died: Olcatz

Species: Human

Gender: Male

Cybernetics: Head, Legs

Affiliation(s): Crusaders

DEXTERITY 3D+2

Blasters 5D

Brawling parry 7D+1

Dodge 8D

Lightsaber 9D+1

Melee Combat 5D

Melee Parry 5D+2

KNOWLEDGE 3D+2

Intimidation 7D

Languages 4D

Planetary Systems: 4D

Scholar: Jedi Lore 6D+2

Scholar: Sith Lore 5D+1

Streetwise 5D

Survival 5D+1

Tactics: 6D

Willpower 5D+2

PERCEPTION 3D+2

Command: 6D

Hide 5D

Investigation 5D+2

Persuasion 5D+2

STRENGTH 3D

Brawling 5D

Climbing/Jumping 5D+2

MECHANICAL 2D

Astrogation 4D+2

Repulsorlift Operation 3D

Starfighter Piloting: 5D



Starship Weapons: 4D+2

TECHNICAL 2D+1

Droid Programming/Repair 4D+1

Lightsaber Repair 6D+1

Special Abilities:

Force Skills:

Control 7D+1

Sense 8D

Alter 7D

Force Powers: Control: Accelerate healing, concentration, control pain, emptiness, enhance attribute, force of will, Combat sense, danger sense, life detection, life sense, receptive telepathy, sense Force, sense Force potential, Injure/kill, telekinesis, Farseeing, lightsaber combat, projective telepathy, Affect mind, projected fighting

Force-Sensitive: Y

Force Points: 8

Dark Side Points: 5

Character Points: 18

Move: 10

Equipment: Lightsaber (5D), Robes, Personal Starfighter, Comlink

Description: The Grand Master was a human Jedi who led a sect of radical Jedi known as the Crusaders. He wielded a blue-bladed lightsaber and at some point encountered the former Sith known as the Ronin. He was capable of teleporting.

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