Equipment D6 / Record cube



Name: Record cube
Locations: Joetz
Purpose: Play music
Cost: 10 credits
Availability: 1

Game Notes: Can carry a small amount of data, less than a datacube, which makes them more useful for distributing small files such as music recordings.

Description: Record cubes were devices used to play music. The astromech droid R9-TR2 was capable of playing record cubes that provided the preferred soundtrack of the rebel princess Crane.

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