

Name: Record cube

Locations: Joetz

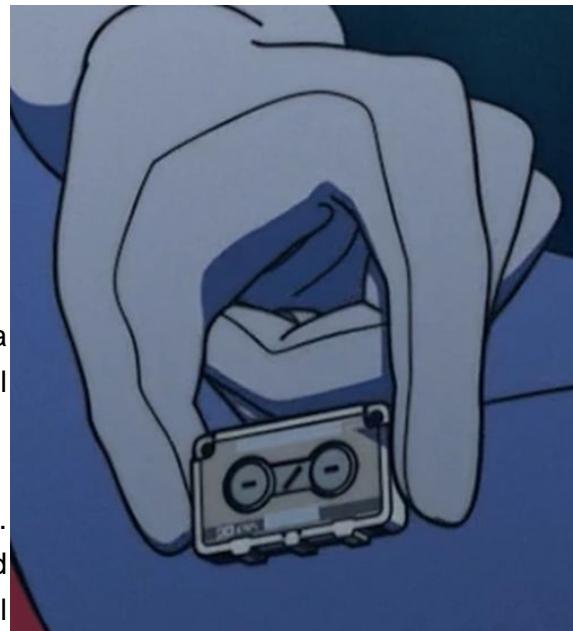
Purpose: Play music

Cost: 10 credits

Availability: 1

Game Notes: Can carry a small amount of data, less than a datacube, which makes them more useful for distributing small files such as music recordings.

Description: Record cubes were devices used to play music. The astromech droid R9-TR2 was capable of playing record cubes that provided the preferred soundtrack of the rebel princess Crane.



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