

Name: Fear Engine

Locations: Naboo

Purpose: Create illusions of individual's fears[2]

Affiliation: Nihil

Cost: Unknown

Availability: Unavailable for Sale

Game Effects: Boosts the users Control by +4D, this is used as similar to the Force Power Fear, and targets the psychological vulnerabilities of a target and uses a powerful wave of the Dark Side to fill them with a paralyzing fear. In game terms, the Force user can so fill them with fear that it will limit how many actions penalising them by a number of dice depending on how much over the targets Perception or Control they roll.



Control roll exceeds target roll by Maximum number of actions next turn

1-4	-1D
5-9	-2D
10-14	-3D
15+	-4D

Description: The Fear Engine was a device used by the Nihil Child of the Storm Sister H'Tar that boosted her Force abilities and caused individuals within its range to see illusions of their fears.

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