

Starships D6 / Tempest Breaker

Name: Tempest Breaker
Type: Cruiser
Affiliation: Nihil
Scale: Starfighter
Skill: Space Transports - Tempest Breaker
Crew: 2; 1 /+10{skeleton}
Crew Skill: varies
Passengers: 8
Consumables: 6 Months
Cargo Capacity: 40 Tonnes
Hyperdrive Multiplier: X1
Hyperdrive Backup: X12
Nav Computer: Yes
Space: 6
Atmosphere: 300; 900 kmh
Maneuverability: 2D
Hull: 4D
Shields: 1D+2
Sensors:
 Passive: 10/0D
 Scan: 35/1D
 Search: 60/2D
 Focus: 2/3D

Equipped:
 Path Drive

Weapons:
 Forward-mounted twin laser cannons
 Fire Arc: Front
 Skill: Starship Gunnery
 Fire Control: 1D
 Space Range: 3-15/35/75
 Atmosphere Range: 6-30/70/150
 Damage: 5D
 Tractor beam projector



Fire Arc: Turret
Skill: Starship Gunnery
Fire Control: 3D
Space Range: 3/7/12
Atmosphere Range: 300/700/1200m
Damage: 4D

Description: The Tempest Breaker was a starship operated by the bounty hunter crew known as the Tempest Breakers during the High Republic Era.

Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).